**Lowering Base Volume**

As a player, I want to be in complete control of all of the games aspects while playing the game, thus enhancing my game experience

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| **Test Case** **ID** | | Workplan SCP-10 | |
| **Owner of Test** | | Ty Hutchison | |
| **Test Name** | | Narrative Improvement | |
| **Date of Last Revision** | | 11/4/2021 | |
| **Test Objective** | | Lower the base volume of the game when you launch it | |
| **Test Procedure** | | | |
| **Step** | **Action** | **Expected Result** | **Pass** |
| 1 | Run the game. | The game successfully opens. |  |
| 2 | Check Base Volume | User will be able to comfortably navigate menus without having music too loud |  |
| 3 | Enter Level 1 | The Player enters the game on level 1 |  |
| 4 | Complete Level 1 | The User can complete the level |  |
| 5 | Check Base Volume | User will be able to comfortably play the game without having music too loud |  |
| **Tester:**  **Date of Test:** | | **Test Result: (P/F/B):** | |