**Lowering Base Volume User Story**

As a player, I want to be in complete control of all of the games aspects while playing the game, thus enhancing my game experience

**Lowering Base Volume Test Case**

Test Case Information

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| **Test Case** **ID** | Workplan SCP-10 |
| **Owner of Test** | Ty Hutchison |
| **Test Name** | Narrative Improvement |
| **Test Location (path)** | C:\Users\Ty Hutchison\Desktop\Sophmore Year\SER 225\Legacy Project\Team A2\User Stories and Test Cases |
| **Date of Last Revision** | 11/4/2021 |
| **Requirement Tested** | The user will be able to play the game comfortably without having the base game volume too loud |
| **Test Configurations** | N/A |
| **Test interdependencies** | Test Setup |
| **Test Objective** | Lower the base volume of the game when you launch it |

Test Procedure

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Test Setup** | | **N/A** | | **N/A** | |
| **Step** | **Action** | | **Expected Result** | | **Pass** |
| 1 | Run the game. | | The game successfully opens. | |  |
| 2 | Check Base Volume | | User will be able to comfortably navigate menus without having music too loud | |  |
| 3 | Enter Level 1 | | The Player enters the game on level 1 | |  |
| 4 | Complete Level 1 | | The User can complete the level | |  |
| 5 | Check Base Volume | | User will be able to comfortably play the game without having music too loud | |  |

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| **Test Cleanup** | None | N/A |

**Test Result**

|  |  |  |
| --- | --- | --- |
| **Tester:** | **Date of test:** | **Test Result (P/F/B):** |

**Notes:**